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# **Haight Scoring System**

### Creation

Creator

• Year of Creation: 2025

## **Domination**

• Top: 66 + 5pt per center of difference with the second

2nd: 553th: 444th: 335th: 226th: 117th: 0

• Tied player take the bonus from the lowest rank

• Tied Top not receive any bonus

#### **Power**

• 10 points by Supply Centers

## **Survival**

• Eliminated players get 1 points by played years

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Last update: 2025/09/07 02:53

