European Grand Prix 2025

The European Grand Prix (EGP) aims to connect diplomacy players across Europe and reward those players that excel throughout the year. The EGP combines the results of diplomacy tournaments in Europe as well as the Tour of Britain and Seven Year War league to determine the winner of the EGP circuit.

Furthermore, we encourage all organisers that are part of the EGP to take measures to improve the wellbeing of players, such as the installment of a code of conduct, the appointment of wellbeing officer that assists the Tournament Director and the application of the following hierarchy of priorities:

- Highest: The safety of attendees (and other people we may share the space with).
- Second: The community of Diplomacy players.
- Third: The fairness and competitiveness of the event.

Competitions included

It will consider 3 tiers of competition

- **Tier A:** EDC & WDC
- **Tier B**: 7YW & main tournament of any country at the reserve it has at least 5 boards and 14 players
- **Tier C**: ToB & secondary tournament of any country and main tournament of any country which does not make the requisite of tier B

The following tournaments will, if held, be part of the EGP in 2025:

Played Competition

- 🇬🇧 **C** [Spirecon](), hosted 7-9 February in Chesterfield, UK

Announced competitions

- 🇳🇱 **B** **[Netherlands Diplomacy Championship website]()**, hosted 10-11 May in Groningen, NL
- 🇩🇪 **C** **[Regenscon website]()** hosted 27-29 June in Regensburg, DE
- 🇫🇷 **B** **[French Diplomacy Championship]()**, hosted 12-14 July in Anjou, FR
- 🇳🇴 **B** **Norsk Diplomacy Mesterskap** [website](), Oslo, 25-26 July
- 🇨🇭 **B** **Swiss Diplomacy Championship** **[Website]()**, hosted 6-7 September in Valais, CH
- 🇬🇧 **B** **UK Diplomacy Championship**, hosted 19-21 September in Warrington, UK
- 🇩🇪 **B** **Hechtstechen** **[website]()**, Hosted 10-12 October in Dresden, DE
- 🇳🇱 **A** **[European Diplomacy Championship]()**, hosted 7-9 November in Leiden, NL
- 🇫🇷 **C** **Paris Diplomacy Championship**, hosted 5-7 december in Paris

Virtual leagues held across the year

- 🇪🇺 **B** **Seven Years' War League**, online all along the year
- 🇬🇧 **C** **Virtual Tour of Britain**, online all along the year

Competitions with date not already decided

- 🇫🇷 **C** **Paris Diplomacy Championship**, date to be decided (November)

Competitions yet to be confirmed

- 🏴󠁥󠁳󠁰󠁶󠁿 **B** **Basque Country Diplomacy Championship**, to be confirmed

Linear distribution of points

The principle of linear distribution is the following if 100 point are distributed between 10 players

1. 1° = 100
2. 2° = 90
3. 3° = 80
4. 4° = 70
5. 5° = 60
6. 6° = 50
7. 7° = 40

8. 8° = 30
9. 9° = 20
10. 10° = 10

Tier A System

- 500 points linearly distributed between all players
- 300 points linearly distributed between half of players (rounded up)
- 200 points linearly distributed between 25% of the players (rounded up)
- 10X N° BOARDS (capped to 20 boards) linearly distributed between the 7 first ranked players
- 5x N° players (capped to 50 players) linearly distribtued between the podium

Tier B System

- 500 points linearly distributed between all players
- 300 points linearly distributed between half of players (rounded up)
- 200 points linearly distributed between 25% of the players (rounded up)
- 5X N° BOARDS (capped to 15 boards) linearly distributed between the 7 first ranked players
- 2x N° players (capped to 30 players) linearly distributed between the podium

Seven Year's War League

- 200 points linearly distributed between all players
- 300 points linearly distributed between half of players (round up)
- 500 points linearly distributed between 25% of the players (round up)
- 5X N° BOARDS (capped to 15 boards) linearly distributed between the 7 first ranked players
- 2x N° players (capped to 30 players) linearly distributed between the podium

Tier C System

- 400 points linearly distributed between all players
- 200 points linearly distributed between half of the players (rounded up)
- 100 points linearly distributed between 25% of the players (rounded up)
- 5X N° BOARDS (capped to 15 boards) linearly distributed between the 7 first ranked players
- 2x N° players (capped to 30 players) linearly distributed between the podium

Virtual Tour of Britain

- 100 points linearly distributed between all players
- 200 points linearly distributed between half of the players (rounded up)
- 400 points linearly distributed between 25% of the players (rounded up)
- 5X N° BOARDS (capped to 15 boards) linearly distributed between the 7 first ranked players
- 2x N° players (capped to 30 players) linearly distributed between the podium

Final Ranking

- Top 3 results 100%
- result 4 & 5 50%
- every other result 10%
- if a third result is obtained by a player inside any given country, this result will be halved(in addition of other penalties)
- if a player obtain two vitual result the second will be halved (in addition of other penalties)